Extra links:

1. (Algorithm Design->Enumeration)

<https://www.geeksforgeeks.org/find-subarray-with-given-sum-in-array-of-integers/>

1. (Algorithm Design->Horner’s Rule)

<https://en.wikipedia.org/wiki/Horner%27s_method#Description_of_the_algorithm>

1. (Algorithm Design->Newton’s Method)

<https://en.wikipedia.org/wiki/Newton%27s_method>

1. (Algorithm Design->Cellular Automata)

<https://natureofcode.com/book/chapter-7-cellular-automata/>

1. (Algorithm Design-> Langton’s Ant)

<https://www.youtube.com/watch?v=NWBToaXK5T0>

1. (Algorithm Design-> Book Stacking problem)

<http://mathforum.org/advanced/robertd/harmonic.html>

1. (Algorithm Design-> L shaped tile problem)

<https://www.geeksforgeeks.org/divide-and-conquer-set-6-tiling-problem/>

1. Greedy Approach

[https://brilliant.org/wiki/greedy-algorithm/#](https://brilliant.org/wiki/greedy-algorithm/)

1. Knight’s Tour

<https://www.youtube.com/watch?v=ab_dY3dZFHM>